

1984 C20 Fuse Panel grid

	A	B	C	D	E	F	G	H
1	Flasher - Hazard	Flasher - Hazard	Choke 20	Choke 20	Heater-A/ C 20	Heater-A/ C 20	Void	Void
2	Flasher - Hazard	Flasher - Hazard	EMPTY	EMPTY	Non-fused Tap	empty Power Window	Void	Void
3	IGN Tap	EMPTY	EMPTY	ACCY Tap	AUX HTR A/C25	AUX HTR A/C 25	EMPTY	EMPTY
4	IGN Tap	GAU-IDLE 20	GAU-IDLE 20	Radio 15	Radio 15	AUX HTR TAP	STOP-HAZARD 15	STOP-HAZARD 15
5	IGN 20	IGN 20	T/L CTSY 20	T/L CTSY 20	WIPER 25	WIPER 25	PWR ACCY	PWR ACCY
6	IGN Tap	TURN-B/U 15	TURN-B/U 15	HORN-DIM 20	HORN-DIM 20	ECM-BAT 10	ECM-BAT 10	PWR ACCY Tap
7	Void	INST Lamps 5	INST Lamps 5	EMPTY	HORN Tap	EMPTY	DIR SIG FLSH	DIR SIG FLSH
8	Void	Lamps Tap	ECM-IGN 10	ECM-IGN 10	HORN Tap	void	DIR SIG FLSH	DIR SIG FLSH

Legend

“EMPTY” --Cell without wire contacts – some options would have contacts there. Possible to mod and add new circuits with new contacts

see website: <http://www.rowand.net/Shop/Tech/GMATOSTyleFuseBlock.htm> for part information
void - Cell that doesn't exist in the structure

RED – HOT Power source

GREEN – Fused circuit outgoing

ORANGE – Need a fuse to enable

BLUE – Tap point

BLACK – Flashers

G5 and H5 are missing a fuse or circuit breaker. When present H6 would be a TAP point, and whatever H5 is wired to

Labeling will vary by year and options selection, but the pattern of layout seems fairly common